



Sports Premium Funding 2021 – 2022



Sports Premium funding is an amount of money which the government has agreed to allocate schools over an academic year. The funding amount schools receive is based upon the number of children from Year 1 upwards as well as a base amount of £16,000 (doubled from the previous year). **Our allocated funding for 2020 – 2021 is £17,340. Added to the carry forward from 2020 -2021 (due to Covid 19) of £1920, our total to spend this year is £19260 .**

There are five main aims that this premium should be used to address:

1. The engagement of **all** pupils in regular, physical activity.
2. The profile of PE and sports being raised across the school as a tool for whole school improvement.
3. Increased confidence, knowledge and skills of all staff teaching PE and sport.
4. Broader experiences of a range of sports and activities offered to all pupils
5. Increasing participation in competitive sport.

Below is an overview of how this funding has been (and is planned to be) spent.

Spending	Amount	The main aim it is linked to	Evaluation
SLA (gold level) to the Durham School Sports Partnership Leading to <ul style="list-style-type: none"> • Involvement in inter school competitions. • Access to teacher coaching sessions (Year 1 to Year 6) • Provision of additional sporting opportunities delivered in school. • Specialist advice from SSP. 	£7075	1, 2, 3, 4 and 5	December 2021
			May 2022
Sports apprentice (first 13 months of contract).	£7,013.50	1, 2, 4 and 5	December 2021
			May 2022
			July 2021
Transport costs to and from events (15)	15 transports needed @ £125 = £1875	1, 2, 4, 5	December 2021
			May 2022

Affiliation to the Chester-Le-Street Primary Schools football League	£155	2, 4, 5	December 2021
			May 2022
Intervention programme to target KS2 pupils with low engagement	£595	1, 2, 4	November 2021
Football kits	£400	2, 3, 4, 5	December 2021
			May 2022
Equipment to maintain OPAL provision	£1000	1, 4	December 2021
			May 2022
Money spent and to be allocated	£18113.50 spent £1146.50 to spend		